

RES™



RES

RESEARCH, RESOLUTION, RESOLVE AND RESPONSIBILITY.

WHAT

- + The product of in-depth research and thoughtful development, Res is a seating solution designed to support the rich exchange of ideas between students and instructors in small to medium size groups. It is a unique hybrid of designs—combining elements of lounge seating with that of focused task seating to meet the needs of higher education and corporate settings alike.

WHY

- + The worldwide experiment in remote interaction we were thrown into in 2020 has confirmed two things we already knew with respect to learning. One, that some forms of instruction can effectively move online. Lectures, in which the bulk of time is filled by an instructor imparting information to large groups of higher education students, can be just as effective and scale more easily when not constrained by the number of seats in a room. Two, active learning, the application, not just the acquisition, of knowledge is a more sophisticated and delicate form of interaction that does not translate as well to remote communication formats. It is best done in person in small to medium sized groups.
- + Student outcomes improve when they spend the majority of their time learning in person. This is the most compelling reason to continue to invest in higher education bricks-and-mortar. To maximize the impact of these investments schools are creating multipurpose rooms that can easily be converted to the varying needs of students and instructors. This calls for more mobile and adaptable seating solutions.
- + To date there have been few appropriate seating options that meet the needs of higher education settings. Institutions must choose between the equally inappropriate furniture products developed for K-12 or corporate spaces.

HOW

- + The creation of this innovative seating product began after conferring with numerous experts and users in the higher education field (dorm designers, institutional architects, facilities managers, procurement officers, advancement professionals, professors, and students) to identify the gaps in the market.
- + A generously sized rotating tablet surface can be added and specified to suit either left or right-handed users.
- + There are a number of storage areas in and on the chair, for all the equipment a mobile student carries around: coat hook, cell phone shelf, cup holder, work tablet and a large enclosed compartment for bags beneath the seat, to keep personal items secure behind the occupant's legs.
- + The unique ribbed pattern around the base is to deter graffiti. The rib channels are rounded and shallow for easy cleaning. The interior storage space is sloped and smooth to shed spilled liquids and make wiping it down a quick task.
- + Highly durable hard surface materials were selected to resist damage. When damage does occur, any part can be removed and field replaced.
- + Res is available with glides or a caster base for ease of mobility, and is customizable in two colors; black or smoke.
- + Available with a low backrest, mid backrest or a backless seat, all fully upholstered for comfort and support.
- + Though designed with higher education needs in mind, the convergence of corporate and learning environments makes Res an ideal choice for either. Its adaptable functionality makes it suitable for any space in which the exchange of ideas is to occur: meeting spaces, lounges, common areas, libraries, other learning environments and the spaces in-between.

DESIGNER

- + Res is the collaborative creation of the world-class designers at modus ID. A Toronto based design studio, modus ID is a design and product development firm specializing in the contract furniture industry. We utilize a human centred, market driven, client-specific approach. We engage in face-to-face dialogue with the people who: make, procure, install, maintain and live with the furniture, to realize unmet needs. The team's specialized systems manufacturing expertise and deep market understanding result in uniquely versatile and cost-effective solutions, which respond to, and advance the changing: workplace, education, healthcare and residential furniture environments.

